ABSTRACT
Since computer’s software applications rapidly increased in modern life, it is important to have enough reliability and minimizing the probability of faults in software products. Software testing is a process to find faults in software’s products, due to increase software reliability. Because testing process is very costly, automation techniques are needed to reduce these costs and also, increase reliability. In automated testing, the testing phases or part of them performed by intelligent methods, in order to reduce human role in the process. Automatic testing has several advantages such as increase testing speed, quality and reliability, decrease testing resources and costs. In this paper, after explaining software testing phases, we classified methods which can use in automated software testing phases based on previous researches with aim to reach above advantages. This method classification has performed based on their applications in software testing phases and effects on test automation.

Categories and Subject Descriptors
D.2.4 [Software Engineering]: Software/Program Verifications – Model checking, Reliability, Statistical methods, Validation.

General Terms
Reliability, Verification.

Keywords

1. INTRODUCTION
Software is a principle component of modern life. It is impossible to do many things without the helping of computers and software. The growth effects of them in our life are increasing day by day and they have many critical duty. Therefore, it is very important to have enough reliability and minimizing the probability of faults in software products. Software Reliability Engineering is the probability of failure-free software operation for specific period of time in a specific environment[1]. Software Testing is used for improving software reliability by finding errors and failures in software products. Errors or faults are any repugnance between what the software expects to do and actual outputs[2]. Error detection was performed by various testing process models and techniques. These include many testing techniques like unit testing, acceptance testing, load testing, regression testing and many methods such as Black-Box and White-Box testing. Each of these focuses on special domains to find faults. For example in Black-Box testing, we investigating on software outputs accuracy only, without considering how these outputs generated. On the other hand, in White-Box testing, we completely concentrate on outputs generation process[2]. Since software testing process is a very costly process in terms of time, financial and resources, many software developers do not keep enough attention to it. Consequently, their products became very risky to fail and loosing market[3]. Therefore, we have to find approaches to decrease testing cost and also increase reliability. One approach is using methods to automating this process. Researches show that automated and intelligent testing process or at least portion of it, can significantly decreasing the test cost. In automated testing, developers attempt to convert testing process which performs by human, to perform by computer’s software with intelligent techniques and algorithms like Artificial Intelligence and Statistical methods. Automated testing has several advantages. First, while computers are faster than humans in repetitive tasks, the process can complete sooner. Second, we can reduce human resources during testing. Third, we can test more aspects of the software under test. Finally, by reducing human role in the process, we can prevent intentional or unintentional human faults. Consequently, testing cost can reduce but, testing quality can improve and the software product becomes more reliable.

In this paper, a method classification was presented which can applied in automated software testing process based on previous researches with aim to reach above advantages. This classification was performed based on their applications in software testing phases and effects on test automation. These techniques varied between artificial intelligence and statistical methods. Figure.1 illustrates this classification. The remaining parts of this paper are organized as follows. Before explain which methods can use to automate software testing process, this is necessary to know what are testing process phases to understand how these methods can automate the testing process. Section 2 addressed this issue. Section 3 introduces...
applications of AI and Statistical techniques to automated software testing phases. Conclusion, limitation and future works are mentioned in section 4.

2. SOFTWARE TESTING PHASES
Based on [4], testing process can divide into four phases which explains in following subsections. With this classification, a framework created to imply testers must consider which problems before moving to next problem and which phase can automate by which methods those mention in section 3.

2.1 Modeling the software’s environment
Testers must simulate relationships and interactions between software and its environment. Usually these interactions performed via interfaces such as human, software, file system and communication interfaces. Methods that can simulate the interfaces may usable for automating this phase.

2.2 Selecting test scenarios
In this phase, testers must select proper test scenarios and Test Cases that covering each line of source code, input sequences and execution paths to ensure all software’s modules tested adequately. Because the number of test cases can be very large to execute them all in limited testing time, this is very important to selecting test cases that have higher probability of finding errors. They are some methods that can effectively automate test case selection.

2.3 Running and evaluating test scenarios
After preparing and selecting test cases, testers must execute them and then, they must evaluate outputs to find if there is a fault. Testers compare the outputs generated by executed test cases and the expected outputs based on defined specifications in analysis phase and system specifications. Automation process requires a method to mapping each input to corresponding output of the entire operational environment and a tool for comparing these outputs. In section 4, an intelligent input/output mapping technique is introduced.

3. AUTOMATED SOFTWARE TESTING METHODS CLASSIFICATION
These methods applied for automating a phase or at least some part of a phase in software testing process. As mentioned before, the classification was based on software testing phases and the applications of methods in software testing phase automation. In following, an attempt is made to explain such methods.

3.1 Modeling the Software’s Environment (Phase 1)
Since regression testing is a process to retest functionalities of software that remain in new versions, Regression GUI Testing is a process to reevaluate pre-tested parts of the software GUI in modified version of the software. The GUI test designer must regenerate test cases to target these common functionalities, and keeping track of such parts is an expensive and challenging process. So, usually in practice, no regression testing of GUI is performed. Many of GUI test cases from previous software testing process are unusable.

Commonly, a GUI test case contains a reachable initial state, a legal event sequence and expected states. The initial state is used to initialize the GUI to a desired state for specific test case and, an expected state is the state after specific event is executed. Therefore, a modification to the GUI can affect any of these parts and lead to useless of pre-designed test cases.

The GUI regression test cases can divide into two groups: affected test cases and unaffected test cases. Affected are test cases who should rerun but duo to modifications in GUI, they must design again. Unaffected are test cases that can execute exactly like original software GUI testing process but because they already executed in previous testing process, there is no need to test them specification. Stochastic software modeling methods may use to facilitate this difficulty.

2.4 Measuring testing process
It is very important to identify what is the status of testing process and when the testing process can stop. Testers need quantitative measurement for determine the process status by cognizing the number of bugs in the software and the probability that any of these bugs will be discovered. Some software quality estimation techniques can applicable for automation of this process.
These unaffected test cases are verified functionalities of the software GUI that do not change in the new version. As mentioned above, redesigning of affected test cases are expensive and challenging.

Memon [10] presents a method to perform GUI regression testing using AI Planner. He presents GUI test cases using tasks as pair of initial and goal states. These tasks remain valid in modified GUI, even changes to GUI cause test cases unusable. Each task represents a GUI’s functionality. As a result, it is possible to generate affected test cases from these tasks automatically. Also, this technique uses a GUI model to automatically detect changes to the GUI and identify test cases that must rerun.

In this study a Regression Tester was designed to determine and regenerate affected test cases. The overview of this regression tester is shown in Figure 2. One of the inputs is Original test suits that generated to test the original GUI. Other inputs are representations of original and modified GUIs. Regression Tester determined which test cases are affected, unaffected or must be discarded. Because discarded test cases verified functionalities that not further exist to modified software GUI, they must eliminate from testing process. Test case selector partitions the original test suits into (1) unaffected test cases, (2) obsolete tasks test cases, (3) illegal event sequence affected test cases and (4) incorrect expected states affected test cases. Illegal event sequence affected test cases are regenerated by Planning-based test case regenerator. But if planner failed to find a plan, the test case marks as discarded because it belongs to absolute tasks. Expected-state regenerator is used to regenerate expected state for incorrect expected state test cases and if it fails, test case will discard.

Figure 2. Overview of the Regression Tester.

Consequently, this method performed regression testing based on re-planning affected test cases and associating a task with each test case and also create an interface between original and modified GUI to generate test cases. Furthermore, this method automate test case selection phase (the second phase of software testing phases) in regression GUI testing.

3.2 Selecting the Test Scenarios (Phase 2)

Test case selection is second phase in software testing process. Testers consider in effective test cases. Effective test cases can reveal the majority of software faults. According to[11], an effective test case should:

- Have a high probability of finding an error
- Not reevaluate tested sections
- Be the best of its breed
- Be neither too complex nor too simple

Each test case is defined by a set of inputs and expected output values. Basically, since the numbers of all test cases are very large in modern software, it is impossible to execute all of them in limited time and resources. Also, because many of test cases evaluate same section and part of the software, there is no need to execute all of them. Therefore, testers must wisely select effective test cases with higher probability to finding faults. Likewise, if executing a test case does not report any faults, testers must not imagine the software is fault free and reliable. In fact, testers only waste their time in these situations.

So, this is very important to determine and select effective test cases. Automating this process can significantly decrease testing cost and increase testing quality. A good test case reduction approach introduced in [12]. This research reveals that program’s input-output analysis can identify which input attributes mostly affect the value of a specific output. It shows I/O analysis can significantly reduced the number of test cases. An Artificial Neural Networks (ANN) used to automating I/O analysis by identifying important attributes and ranking them. An ANN is a mathematical modeling of human neural networks that can learn from past experience using <input, output> pairs in a training phase and generate outputs for unknown inputs based on previous data. An ANN consists of layers -each layer represented by one or more processing unit called neurons- and connections between them. ANN’s can learn by adjusting connections values in the network[6].

This study modeled the software behavior using ANNs and identified which input has less effect on producing outputs by an ANN pruning algorithm. Pruning an ANN removes unnecessary connections between neurons but retaining significance ones. The removing process deletes unimportant inputs and also decreases the number of test cases. Finally, they generated test cases by remaining most significant inputs. Figure 3 depicts this process.

Figure 3. Automated test case generation and reduction.

3.3 Running and Evaluating Test Scenarios (Phase 3)

As mentioned in section 2, evaluating test results in third phase of software testing phases required software’s fault free output. Testers need a method to generate outputs of each input that uses in executed test cases. Then, they can compare this output with the test case execution output and if these outputs are not the same, a fault is detected. This is a place which testers need automatic testing Oracle. The Oracle is a fault free source of expected outputs. Non-automatic testing oracle can be a program specification or the developer knowledge of software’s behavior.
An Oracle must accept every input specified in software’s specification and should always generate a correct result. The process of using automated oracle is shown in Figure 4.

Let \( y = F(x) \) which \( x = (x_1, x_2, \ldots, x_n) \) is software input vector, \( y = (y_1, y_2, \ldots, y_m) \) is corresponding output vector and \( F \) is software behavior as a continuous function. In [14], Ye et al. modeled software behavior with modeling the relationship between the inputs and outputs (\( F \)) and developed an automatic Oracle. In this study, an ANN used to approximate this behavior. Then, this model can use as automated Oracle for generating correct outputs. Because ANNs have a suitable capability to modeling continues deterministic functions, this method of approximation has a good accuracy if \( p \) is deterministic and without ambiguity. For situations with uncertain behavior, testers must use another approaches.

Last and his colleges [7, 15] introduced a full automated black-box regression testing method using Info Fuzzy Network (IFN). IFN is an approach developed for knowledge discovery and data mining. The interactions between the input and the target attributes of any type (discrete and continuous) are represented by an information theoretic connectionist network. An IFN represents the functional requirement by an “oblivious” tree-like structure, where each input attribute is associated with a single layer and the leaf nodes corresponds to combinations of input value[7].

The authors developed automated Oracle which can generate test cases, execute and evaluate them automatically based on previous version of the software under test. The structure of their method is shown in Figure 5. As can be seen in Figure 5, Random Test Generator provides test case inputs by means of Specification of System Inputs. These specifications contain information about system inputs such as data type and values domain. Test Bed executes these inputs on Legacy Version (Previous version of the software under test) and receives system outputs. Next, these test cases are used to train and model IFN as automated Oracle. Therefore, this Oracle can be used to detect faults in new software version. This method completely automated software testing’s third phase in regression testing.

Because the relationships between software metrics and quality factors are usually complex and non-linear, and methods that mentioned above using them to model software quality, former methods have better accuracy.

Khoshgoftar et al. [16] proposed a method for using ANN and Regression Modeling to predict the number of faults in program based on software metrics, and compare results of both methods. The process is shown in Figure 6. Software metrics are used as input for trained ANN and independent variable to regression model. Also, outputs of ANN and regression model (dependent variable) are predications on number of faults in the module under test. By comparing the prediction fault in both methods, this study has shown that ANN prediction was superior to regression model. In addition, testers must manually choose which program’s metrics related to program quality and have effects in fault prediction. But this is not necessary in ANN, because during the learning process, effective metrics are automatically chosen by adjusting the network’s parameters.

In modern complex software systems, number of these metrics can be very large and some of them have a little effect in prediction of faults. So, modeling the quality control may need a lot of information processing and time consuming. As a result of a study conducted in [17], using of Principle Component Analysis (PCA) is suggested to reduce the number of software metrics and deriving most important and effective metrics for modeling the quality of the software. PCA is a statistical technique for finding patterns in data of high dimension, and expressing the data in such a way as to highlight their similarities and differences. Once these patterns have found in data, PCA compress the data by reducing the number of dimensions, without much loss of information[8]. If we have an \( n \times m \) matrix, we can reduced it to an \( n \times p \) matrix (\( p < m \)) using PCA, by extracting linear combination of the original data. The major findings of this
research is that using of PCA has a proper prediction in both ANN and regression model.

Figure 6. Predicting software faults using software metrics.
As mentioned before, another application of quality modeling is in risk analysis. With risk analysis in earlier phases of SDLC\(^1\), developers and project managers can determine error-prone modules and assigning testing resources more accurately. Moreover, because this determination has been done at earliest SDLC phases, testing and maintenance cost can reduce remarkably. An ANN based approach has recommended in [18] to classifying error-prone modules based on module attributes and quality factors, to fault-prone and not fault-prone modules. Then, developers can concentrate on designing and testing the fault-prone modules more carefully.

Similar application of ANN is in testability. Testability is the probability of test case inability to finding faults in a faulty module. To put it differently, it is the probability that a test case cannot find faults, if there are faults. Testers could use testability to find parts of the software that may hide errors. Because testability is a dynamic aspect of software attribute, this is a bit challenging to measure directly. The study of predicting testability with ANN conducted in [19]. The findings of this study indicate that ANN modeling of static measurement in source code can predict the module testability.

Another intelligent technique in software quality modeling is CBR. Khoshgoftaar and Seliya [5] presented a three-group quality classification technique using CBR. In this research, they applied a two-group classification method three times on a given data set. By combining these three iterations, it is possible to classify modules into any of the three groups. A two-group risk analysis classifier divides modules into low-risk and high-risk, but a three-group classifier divides modules into low, medium and high risk modules. Figure 7 explains the process of a two-group risk classifier.

![CBR two-group quality classifier](image)

The case library includes previous project data. This data has been collected from prior similar systems. In this case, the case library of software quality factors and corresponding risk class. The risk class determined with \( \theta \) function of new case relates to the library. A similar solution is used to identify risk class of new case. This is possible to perform a two-group classification by any method mentioned above. But, using a CBR as classifier has several advantageous. As an illustration, users can understand each solution has derived with a reasonable way. Therefore, unlike ANNs, CBR does not treat as Black-boxes. In addition to these methods, there are other methods researchers have been using for software quality modeling [5] such as decision trees, logistic regression, optimized set reduction, fuzzy logic and genetic programming. But methods that discussed above are must effective and prevalent.

4. CONCLUSION
In this paper, a classification of automated and intelligent methods has presented which can use in software testing phases. Each phase has introduced and explained based on how it can be totally or partially automated. The methods that used varied between AI methods like ANNs, CBR and AI planning, or statistical methods such as Regression Modeling and PCA. Some of the methods applicable in any type of test and some in special tests like regression testing.

Each of these methods has limitations based on the tools they used. For example, ANN models of software cannot be accurate enough if software is non deterministic. Or IFN model can use if application is data oriented. In addition, testers must consider overhead costs of using these methods, and extra knowledge and specialist needed for developing such techniques. On the other hand, recent studies in comparing costs of using and not using these methods show that these automatic approaches have significant effect in reducing testing cost and increasing software quality.

Finally, because each method has affect in special type of test, elimination of human role in testing process cannot be complete yet. Consequently, more researches are needed in order to automate hole testing process.

5. REFERENCES

\(^1\) Software Development Life Cycle: The process to developing a software-based system.


