



Faculty of  
Computing  
PSM BRIEFING  
Sem1\_2425

A CHECKLIST BEFORE THE RACE

# Committee Members

SECR:

PSM<sub>1</sub> & PSM<sub>2</sub>:

Ms Hazinah

SECJ:

PSM<sub>1</sub>:

Dr. Noraini Ibrahim  
and Dr Muhammad  
Luqman Bin Mohd  
Shafie

PSM<sub>2</sub>:

Dr. Ruhaidah  
Samsuddin and Dr  
Jamilah Mahmood

**Ms. Hazinah Kutty Mammi  
(FC PSM Coordinator)**

SECB:

PSM<sub>1</sub>:

Dr. Seah Choon Sen

PSM<sub>2</sub>:

Dr. Nies Hui Wen

SECV:

PSM<sub>1</sub>:

Dr. Pang Yee Yong

PSM<sub>2</sub>:

Dr. Aida Ali

SCSP:

PSM<sub>1</sub>: Dr Aryati Bakri

PSM<sub>2</sub>: Dr Muhammad  
Aliif Ahmad



# PSM

PROJECT SARJANA MUDA  
(FINAL YEAR PROJECT)

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It aims is to equip students with knowledge and skills in problem solving through appropriate academic and research activities.

**A compulsory element, you need to pass to graduate**

**It is undertaken in two semesters each for PSM<sub>1</sub> and PSM<sub>2</sub> respectively**



PSM1:  
SECX3032

Pre-Requisite :  
Software Engineering (SECJ2203)  
Application Developments (SECX3104)  
Total credits taken >80



# PSM PHASES



PSM2:  
SECX4134

Pre-Requisite :  
PSM 1 – SECX3032



# PSM

PROJECT TYPES

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PSM projects can be any of these 2 types:

**System  
Development**

**Research**



# PSM1

## THE FOUNDATION

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### Identify relevant information

pertaining to project needs from a variety of resources.



### Explain and apply project development methodologies

appropriate to the project.



### Design, plan and propose a project according to user requirements.



Communicate project ideas through technical report and presentation

# PSM2

## THE CONCLUSION

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**Code and develop**  
project according to  
the proposed plan  
and design (PSM1)



**Verify and validate**  
developed modules  
following industrial  
standard practices.

**Propose future  
improvement**  
based on project  
outcomes

**Communicate**  
**project results**  
through technical  
report and  
presentation





**PSM  
CALENDAR**

# PSM RESOURCES

<https://comp.utm.my/psm/>

*\*If you cant remember that, just **Google** using keywords **PSM FC UTM***

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**PSM  
FORMS**

All information are available on the PSM website.

The PSM website is your friend.



**PSM  
HANDBOOK**



**PROJECTS  
OFFERED**



**UPDATES &  
SAMPLES**






# PRISM

A CHANCE FOR POSTGRADUATE PREP

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PRISM is a program that helps students interested in pursuing postgraduate degree in FC,UTM.

For PSM, you can make it as the initial study for your Masters project (imagine it like Project 1 and 2 of masters - where project 1 is done in PSM)



# STUDENTS REGISTERED

REGISTERED STUDENTS			
	PSM 1	PSM 2	TOTAL
SECR	16	5	21
SECJ	32	2	34
SECV	5	6	11
SECB	3	3	6
SECP	40	0	40
	96	16	
	<b>TOTAL STUDENTS</b>		<b>112</b>



# IMPORTANT DATES

Must be followed

## PROPOSAL 1

Submit Proposal  
23 OCT 2024 [WK3]

Project Proposal interview  
27 -30 OCT 2024 [WK4]

## PROPOSAL 2

Resubmit Proposal  
5 NOV 2024 [WK5]

Project Proposal interview  
6-8 NOV 2024 [WK5]

## PSM1 CALENDAR BRIEF

**SEM12425**

## PROGRESS

Progress  
Assessment 1  
19-24 NOV 2024  
[WK9]

Progress  
Assessment 2  
17-21 DEC 2024  
[WK11]

## EVALUATION

Draft report to SV  
24-28 DEC 2024 [WK12]

**Submit report, video for  
evaluation**  
**14 JAN 2025 [WK15]**

**PSM Presentation**  
**21-25 JAN 2025 [WK16]**

Submit corrected report  
3 FEB 2025 [WK17]



# IMPORTANT DATES

Must be followed

## PSM2 CALENDAR BRIEF SEM12425

### DRAFT

Draft report and short paper to  
SV for review  
29 DEC 2024 – 2 JAN 2025  
[WK13]

### FINAL SUBMISSION

Submit corrected report  
and short paper  
12 FEB 2025 [WK19]

### PROJECT PROGRESS

Demo 1  
27-30 NOV 2024  
[WK6]

Demo 2  
15-19 DEC 2024  
[WK11]

### EVALUATION

Submit report, short paper,  
videos for evaluation  
23 JAN 2025 [WK16]

PSM Presentation  
26-30 JAN 2025 [WK17]

Submit Final Thesis, Short  
Paper, Code Booklet  
13 FEB 2025 [WK19]

# Some Tips

## FINDING A TOPIC

FIND ONE THAT FITS YOU  
UNDERSTAND WHAT IT IS  
DON'T DUPLICATE, DON'T PLAGIARIZE

## FINDING AN SV

FIND ONE THAT SUITS YOU  
FIND ONE EARLY  
MEET FREQUENTLY (MIN 6)

# LOG BOOK

YOUR PROJECT DIARY  
HELPS KEEP YOU IN CHECK

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At the end of the day, PSM is YOU.  
Work smart and diligently and you will  
succeed.

**NEW THESIS  
TEMPLATE**

**NEW SIZE  
NEW COVER**

**MUST FOLLOW TEMPLATE**

# NEWS: 1

BEGINNING FROM SEMESTER (SEM1\_1819)

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**PLEASE FOLLOW  
PSM TEMPLATE**

The template can be found at the PSM website.

**FROM SEM2\_2021:  
ONLY SUBMIT E-  
COPY**

**UPDATE**

**PSM 1:**  
**MUST SUBMIT A 2 MIN**  
**VIDEO OF PROJECT**  
**REFLECTION**

**PSM 2:**  
**MUST SUBMIT 2 VIDEOS :**  
**PROJECT DEMO AND**  
**PROJECT PRESENTATION**

## **NEWS:2**

BEGINNING FROM SEMESTER (SEM1\_1920)

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**\*STATUS: COMPULSORY.**  
**SUBMIT WITH REPORT FOR EVALUATION**

**SUBMISSION ON**  
**ELEARNING\*, PSM**  
**ONLINE SYSTEM\***  
**AND EPORTFOLIO**

## PSM 1: MUST SUBMIT 2 VIDEOS

- PROJECT PRESENTATION
- 2 MIN VIDEO OF PROJECT REFLECTION

## PSM 2: MUST SUBMIT 2 VIDEOS

- PROJECT DEMO AND PROJECT PRESENTATION

VERY IMPORTANT TO KEEP UP-TO-DATE WITH INFOS AND FOLLOW RULES.

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# NEWS:3

BEGINNING FROM SEMESTER (SEM1\_2223)

FROM SEM1\_2223:  
CONTINUED ON

**UPDATE**



## PSM 2: MUST SUBMIT CODE BOOKLET ON FINAL SUBMISSION

- **TEMPLATE CAN BE FOUND IN ELEARNING AND PSM WEBSITE.**

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# NEWS:4

BEGINNING FROM SEMESTER (SEM1\_2223)

**VERY IMPORTANT TO KEEP UP-TO-DATE WITH INFOS AND FOLLOW RULES.**

## We will be using NEW PSM FORMS.

- All forms are available on PSM website.
- Old forms not accepted.
- Forms are divided into their appropriate phases for ease of use.

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# NEWS:5

BEGINNING FROM SEMESTER (SEM1\_2324)

**VERY IMPORTANT TO KEEP UP-TO-DATE WITH INFOS AND FOLLOW RULES.**

## New rules:

- **CPA:** All students are required to have at least a CGPA of 3.33 to undertake research type PSM.
- **Turnitin:** JKPSM will no longer provide the service. SV must provide them. AI % is also required – max 20% per chapter.
  - New forms to reflect the new similarity approach.

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# NEWS:6

BEGINNING FROM SEMESTER (SEM1\_2425)

## LITERATURE REVIEW

### 1.1 Introduction

This chapter thoroughly examines automated class scheduling systems and presents an optimal solution to assist students in this context. It evaluates the current scheduling system at the Faculty of Computing at UTM and proposes a new one using the MOGA algorithm. Furthermore, it compares the existing systems with the suggested solution to determine their specific advantages, disadvantages, and potential areas for improvement. These insights are crucial for achieving the

### 70% detected as AI ⓘ

The percentage indicates the combined amount of likely AI-generated text as well as likely AI-generated text that was also likely AI-paraphrased.

#### Submission Breakdown



- 1 AI-generated only 64%  
Likely AI-generated text from a large-language model.
- 2 AI-generated text that was AI-paraphrased 7%  
Likely AI-generated text that was likely revised using an AI-paraphrase tool or word spinner.

Similarity percentage summary from Turnitin (paste here).

Chapter	Similarity%	AI% [AI-Generated Only]	AI% [AI-Generated test that was AI-paraphrased]
1			
2			
3			
4			
5			
6			

# PSM EVALUATION

## PSM1

PROJECT  
DESIGN

PROJECT  
REPORT

PROJECT  
PRESENTATION

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## PSM2

PROJECT  
DEVELOPMENT

PROJECT  
REPORT

PROJECT  
PRESENTATION

PROJECT  
DEMO

SHORT  
PAPER

## CORRECTIONS SUBMISSIONS ARE MANDATORY.

- YOU WILL GET A TS GRADE, IF YOU FAIL TO SUBMIT CORRECTIONS.
- CONTINUED FAILURE TO SUBMIT CORRECTIONS WILL LEAD TO A FAIL GRADE.
- PSM2 STUDENTS NEED CORRECTION ENDORSEMENT BEFORE SUBMIT THESIS.

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# REMINDER: 1

## MEETING WITH SV.

- IT IS COMPULSORY TO MEET WITH SV AT LEAST 6 TIMES.
- SV HAS THE RIGHT TO NOT APPROVE STUDENT FOR PRESENTATION. NO PRESENTATION = FAIL GRADE.

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# REMINDER: 2

## TIME MANAGEMENT.

- MANAGE YOUR TIME BETTER.
- PUT REMINDERS ON YOUR PHONE CALENDAR.
- IF YOU OR YOUR SV MISS A DEADLINE FOR MARKS SUBMISSION – YOU GET ZERO.
- TAKE RESPONSIBILITY OF YOUR LEARNING – PLAN YOUR WORK, BE ALERT.
- DON'T WORK LAST MINUTE.

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# REMINDER: 3



# CHATGPT

- THIS IS NOT YOUR FRIEND.
- YOUR LECTURERS KNOW YOUR LEVEL IN THINKING AND WRITING.
- YOU NEED TO SHOW YOUR UNDERSTANDING AND A GOOD FLOW OF DISCUSSION.
- MARKS ARE GIVEN BY PEOPLE – NOT MACHINE.

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## REMINDER: 4



# Thank You!

ANY QUESTIONS?